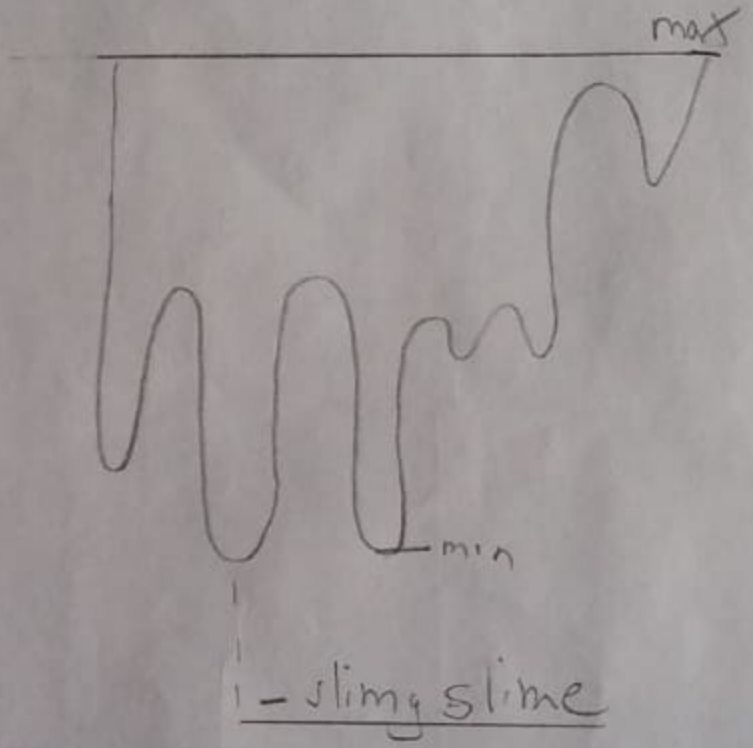
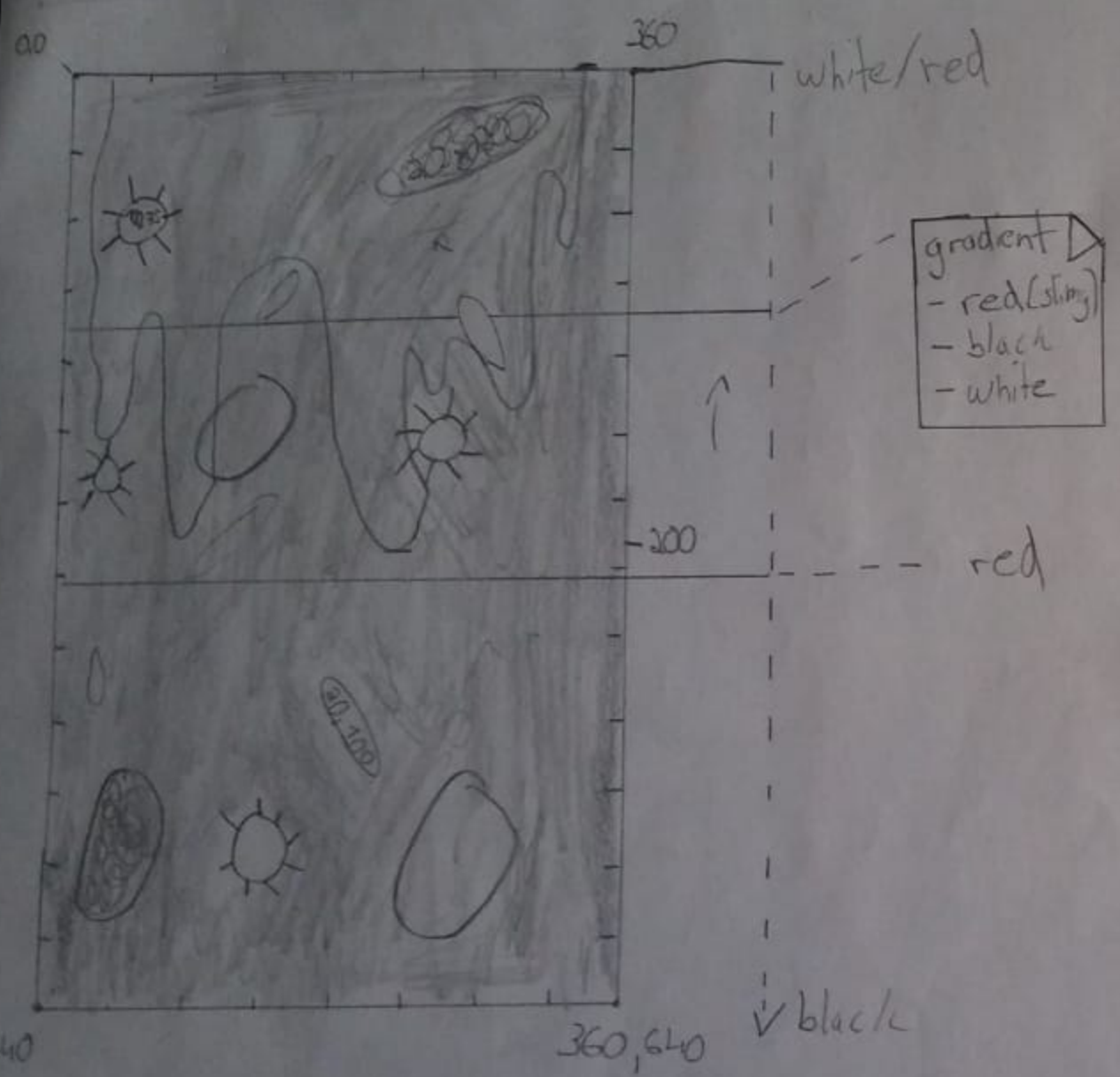


Coroni - Scribble



0640

360, 640

Coroni - Cells

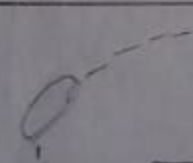


gradient
- dark blue
- a=0

Corona - Hair?

gradient
- black

Blood cells



Particles
randomly placed

gradient
dark red

Corona AD_Slimy slime

draw Slimy slime

- position: Vector
- min: number
- max: number
- colorLow: string
- colorHigh: string

stepMin: number = 10
stepMax: number = 50
x: number = 0

save transform

translate to -position

move to 0,0

line to 0, = max

$x += \text{random between stepMin and stepMax}$

$y: \text{number} = \text{min} - \text{random}(-\text{max} - \text{min})$

line to x,y

[x < canvas.
width]

line to x,0

close Path

restore transform

draw Path

create gradient with given color

